

The importance of small-scale turbulence on maximum hurricane intensity

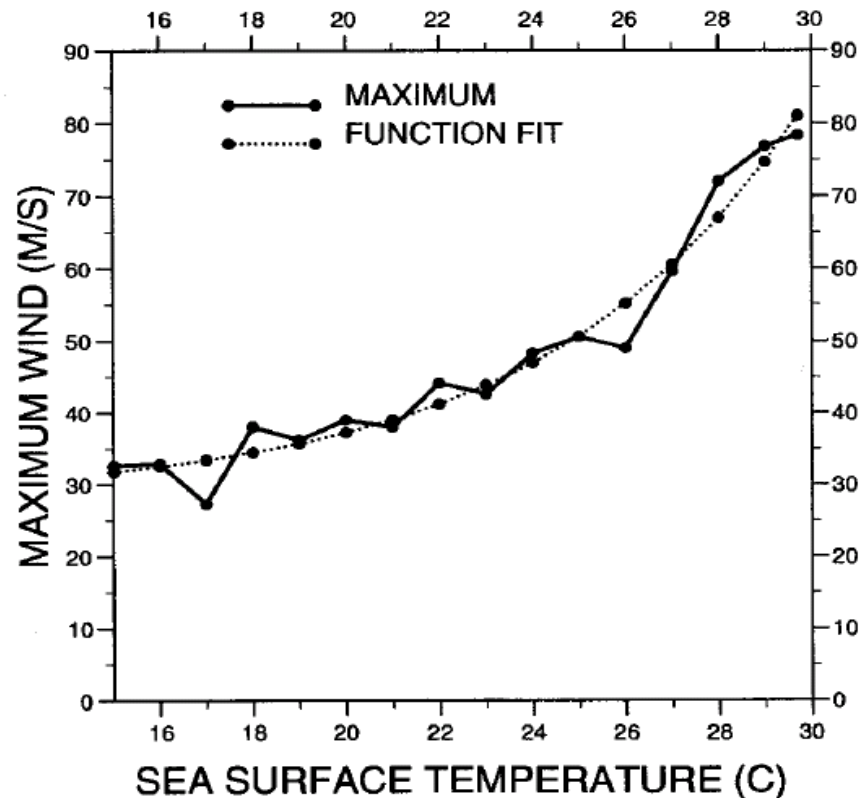
George H. Bryan
NCAR

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Boulder, Colorado
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Why study maximum intensity?

- Good observations:
 - especially in Atlantic (airplane reconnaissance)
- Theoretical limits:
 - provides a framework for understanding
- A simple test of numerical modeling systems:
 - (without the complications of real-data cases)

Method #1: Observational



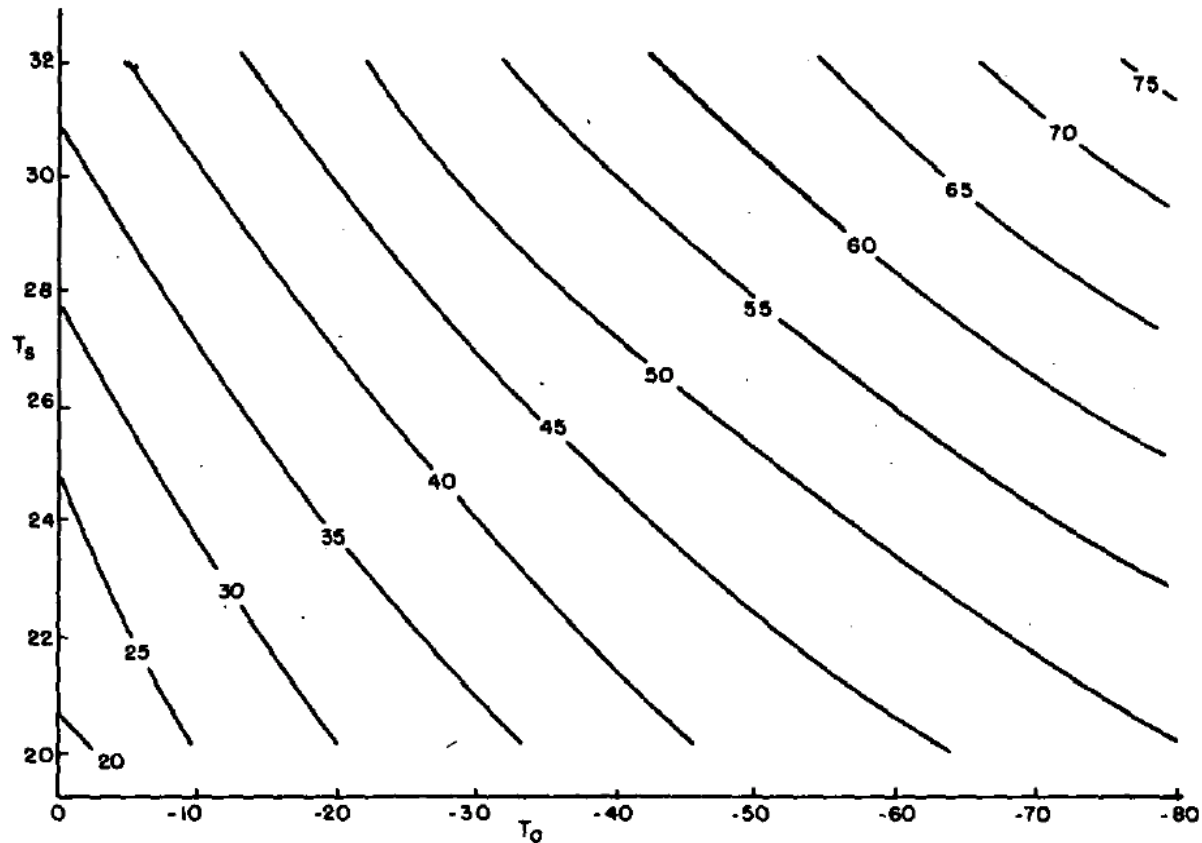
DeMaria and Kaplan (1994)

Advantages: very accurate

Disadvantages: not useful for some applications (climate change);
limited physical insight

Method #2: Theoretical

sea-surface
temperature

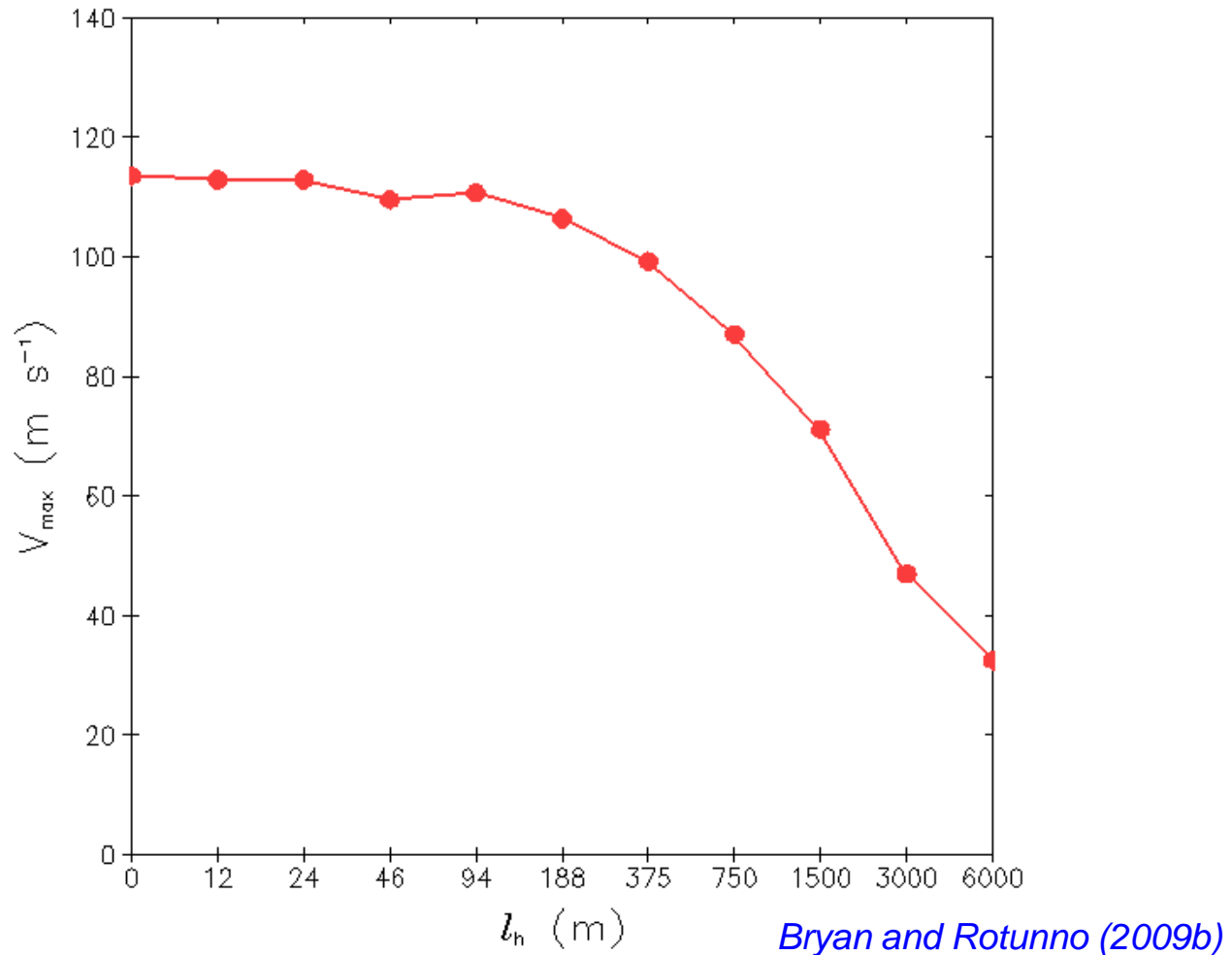


Emanuel (1986)

Advantages: good physical insight; adaptable

Disadvantages: requires approximations (next talk)

Method #3: Numerical Simulations

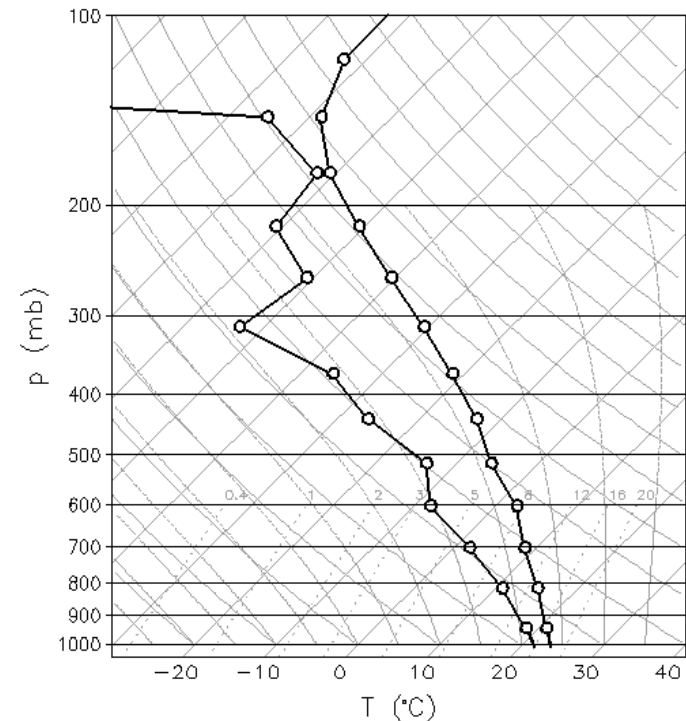


Advantages: it's easy!

Disadvantages: sensitivity to uncertain parameters (e.g., turbulence)

A numerical study of maximum hurricane intensity

- Use a nonhydrostatic, cloud-resolving research model (CM1)
 - see Bryan and Rotunno (2009b, MWR)
- Setup:
 - Axisymmetric (r, z) , then 3d
 - Constant SST (26.1 °C)
 - $\Delta r = 1$ km, $\Delta z = 250$ m
 - $C_E / C_D = 1$
 - Simple microphysics
 - Simple radiation



sounding from Rotunno and Emanuel (1987)

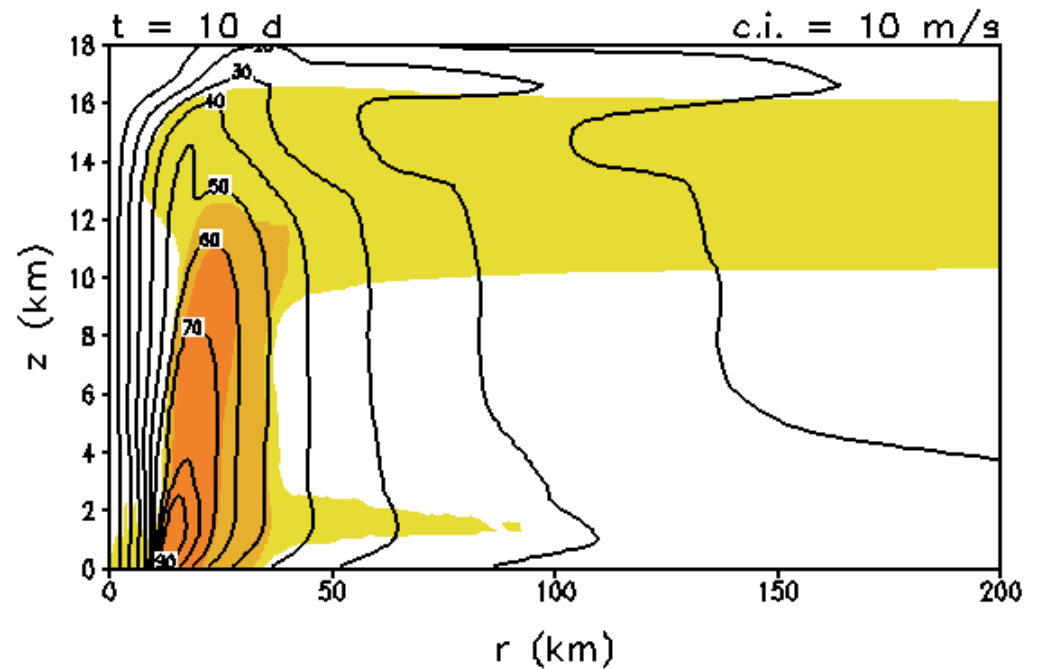
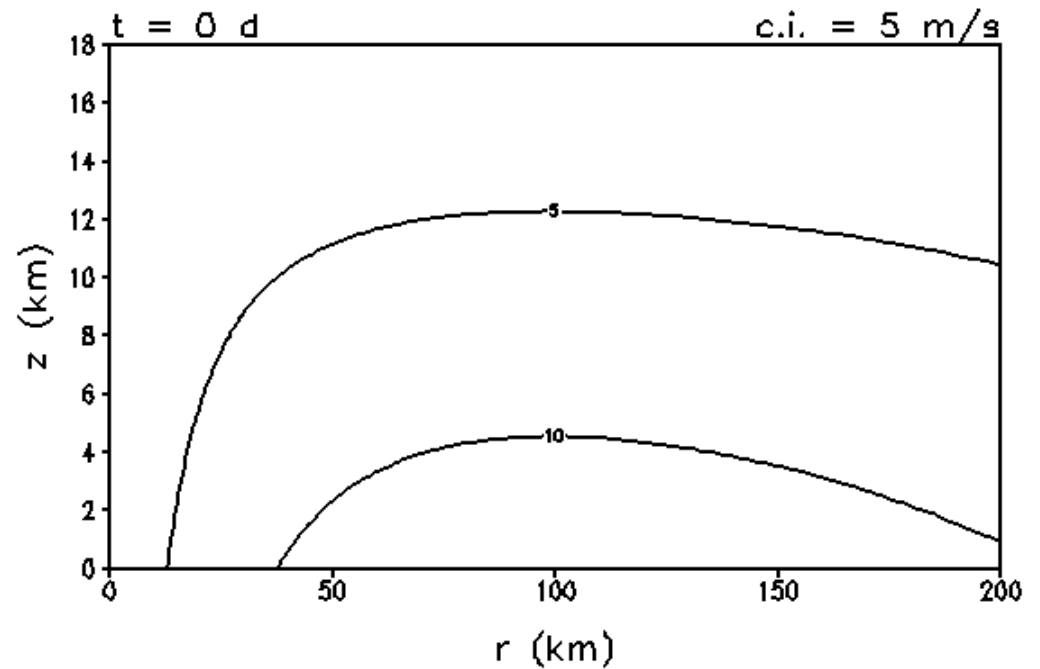
Initial conditions:

contours = v (m s^{-1})

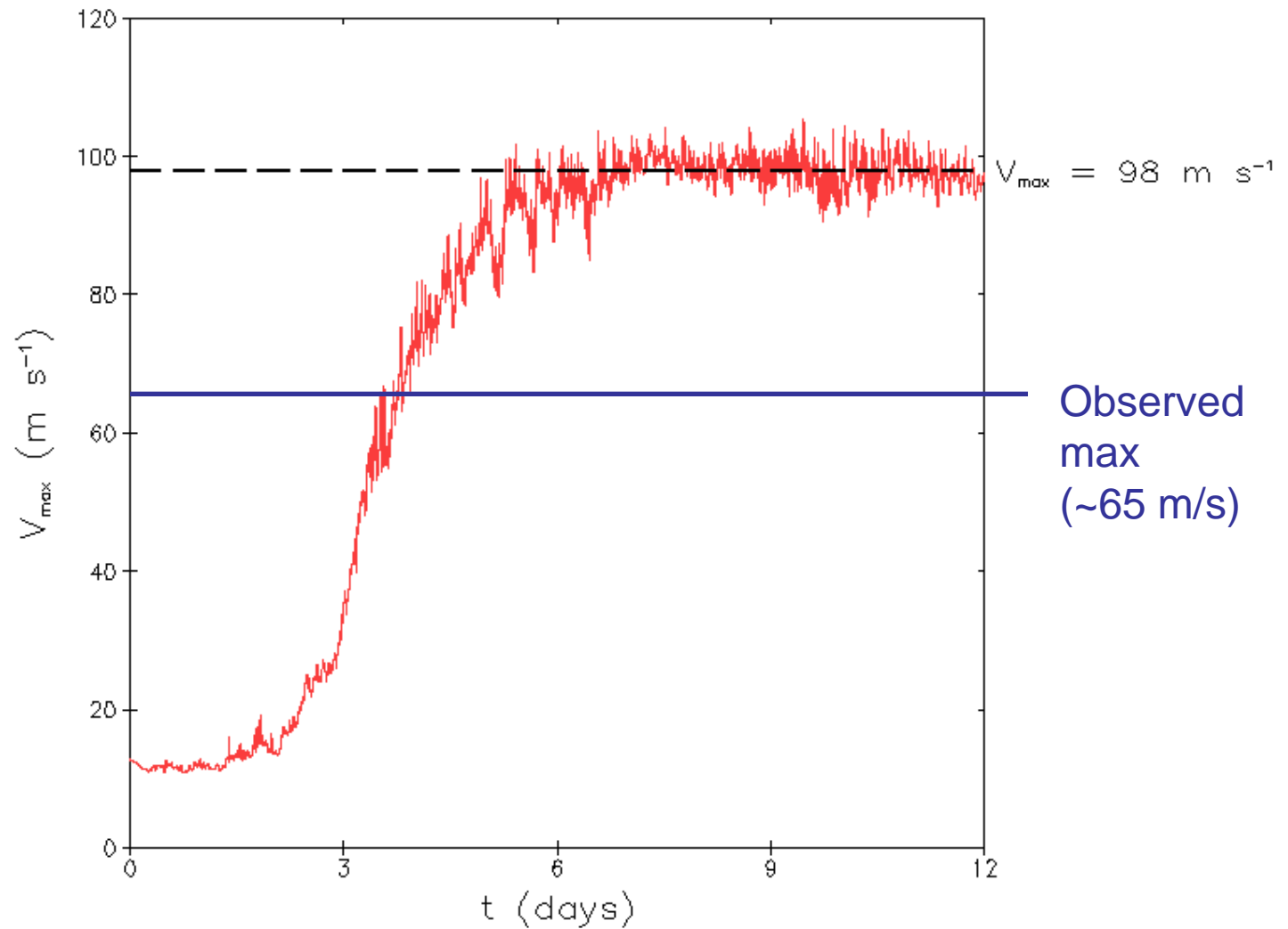
yellow = cloud

orange = rain

$t = 10$ days:



Time series of V_{\max} (m s^{-1})



Settings in the model tested by Bryan and Rotunno (2009b) (in order from least important to most important):

- Resolution* (*as long as $\Delta r < 8$ km, $\Delta z < 500$ m)
- Numerics
- Initial vortex
- Governing equations
 - mass/energy conservation
- Microphysics
 - liquid / ice processes
 - fall velocity of condensate
- Surface exchange coefficients (C_E , C_D)
- Turbulence

Turbulence in an axisymmetric model:

- Must account for *all non-axisymmetric processes*

(boundary layer turbulence, roll vortices, eyewall mesovortices, vortex Rossby waves, etc)

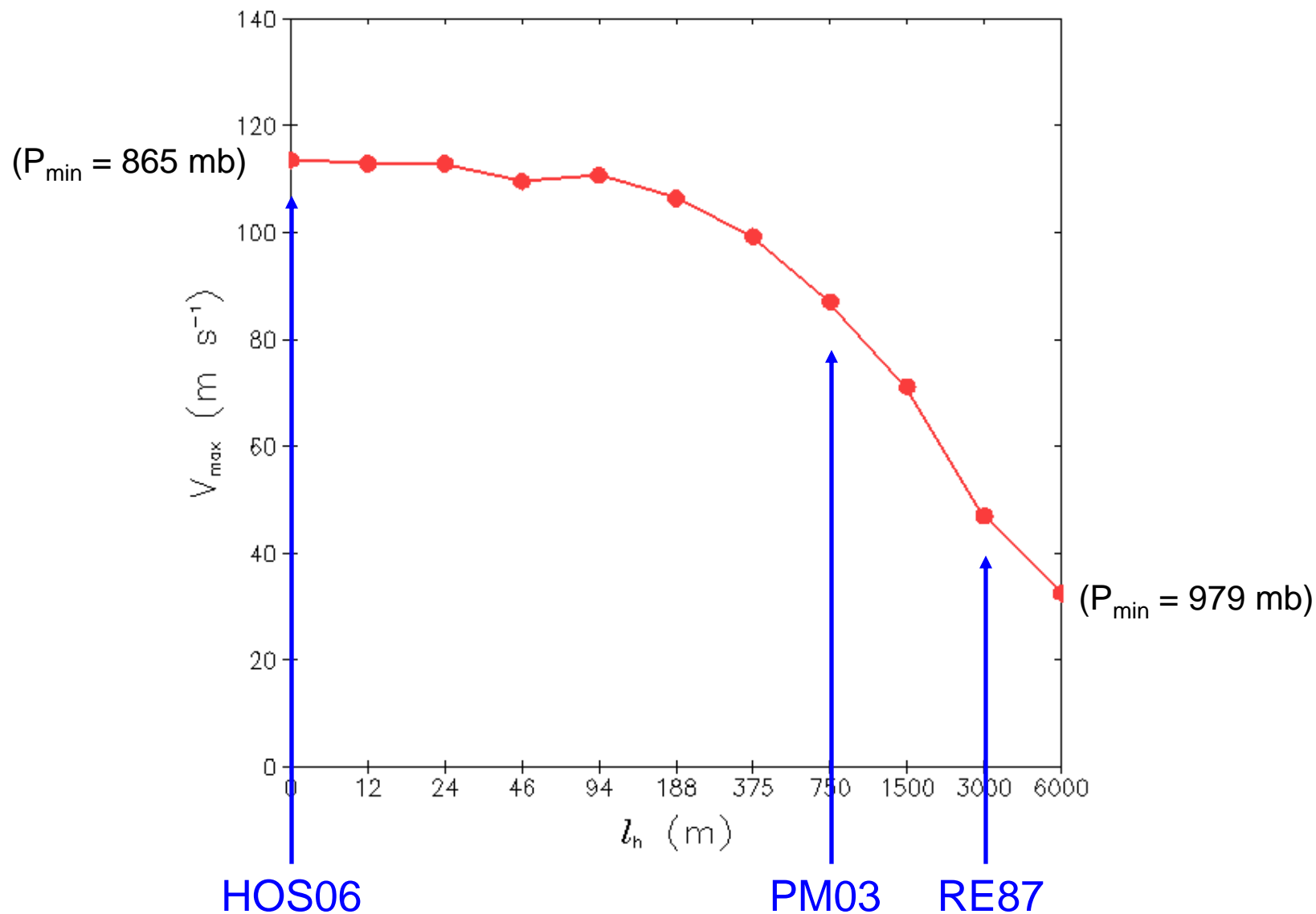
- Eddy viscosity in horizontal direction: $\square \square$

$$\nu_h = l_h^2 S_h,$$

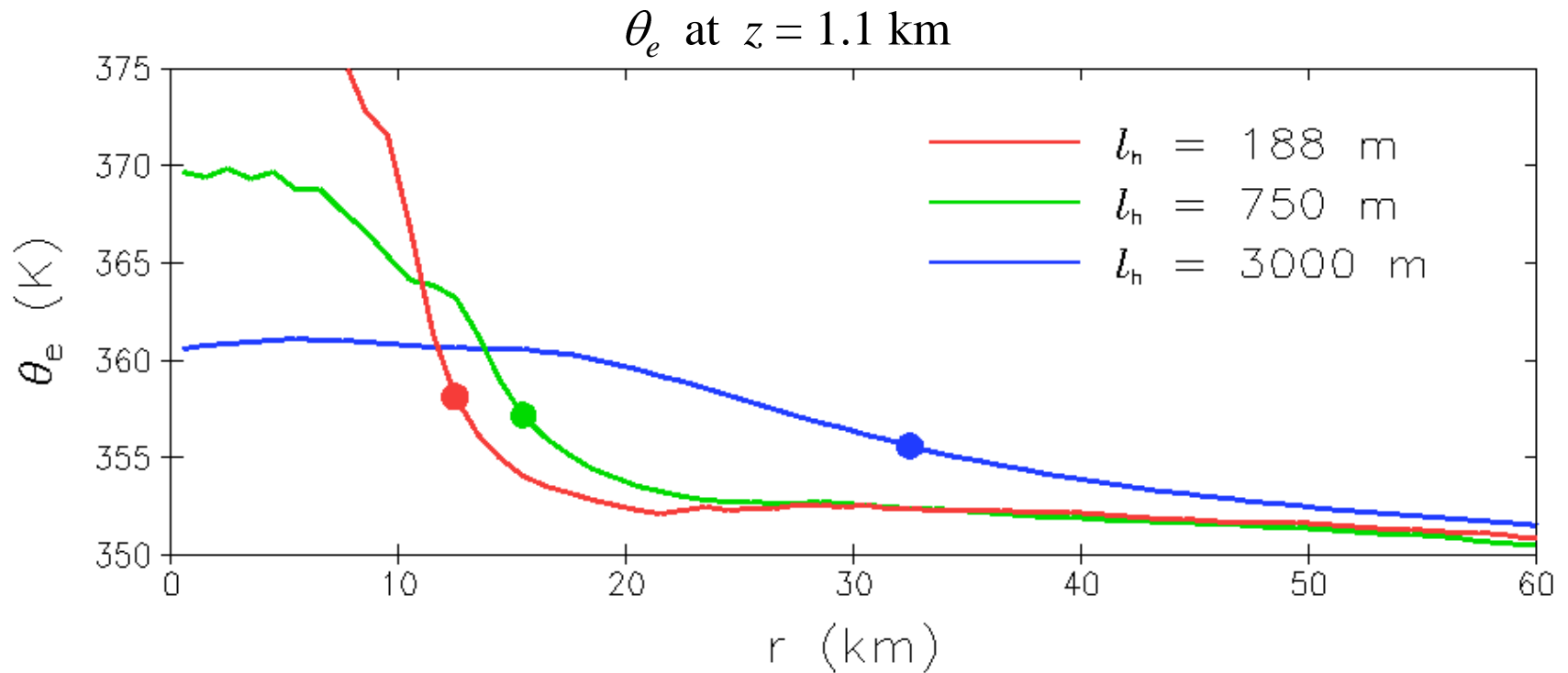
Where: l_h : a horizontal length scale (unknown)

S_h : deformation (known from simulated flow)

sensitivity of V_{\max} to horizontal turbulence:

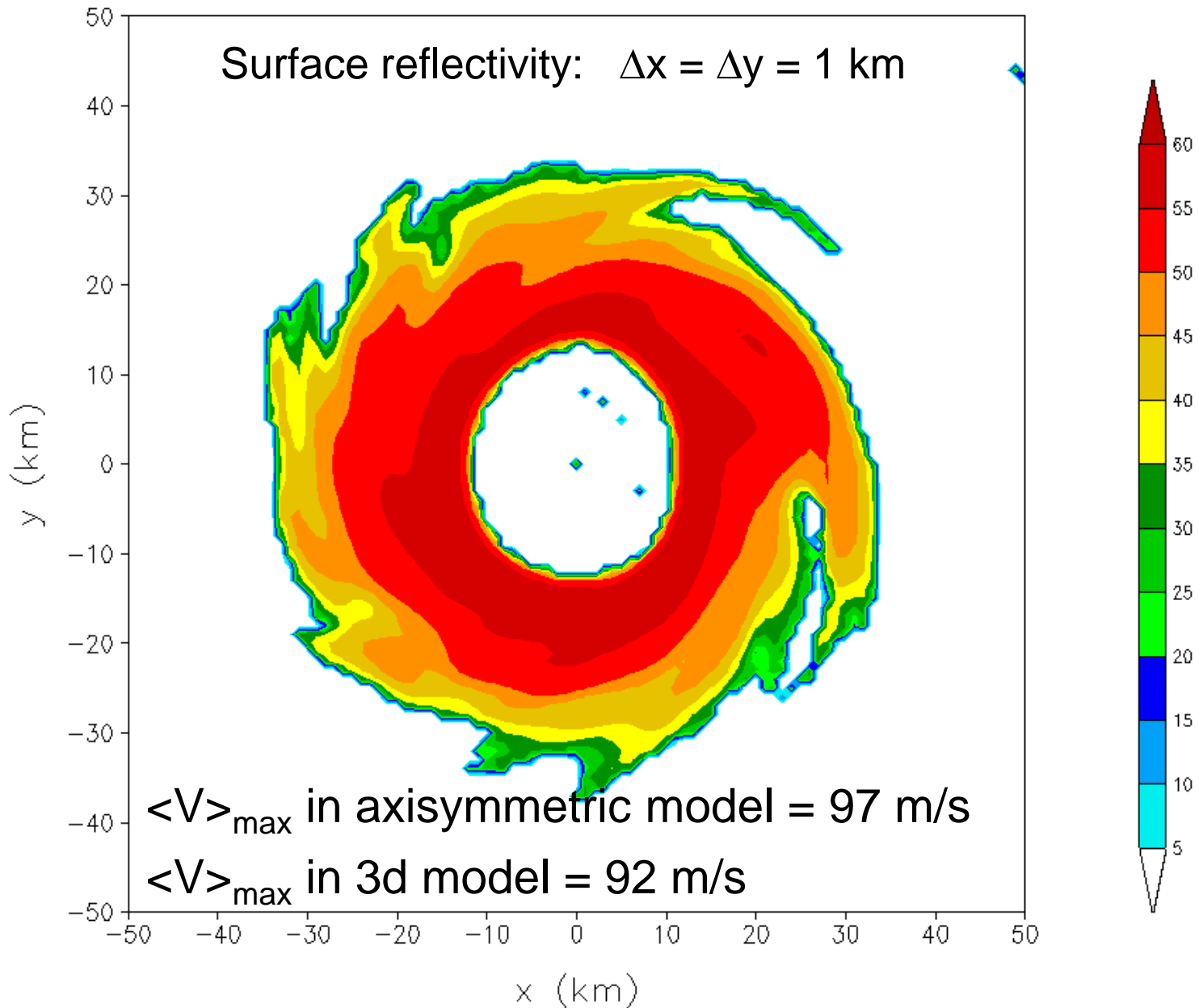


larger $l_h \rightarrow$ larger $v_h \rightarrow$ weaker radial gradients:

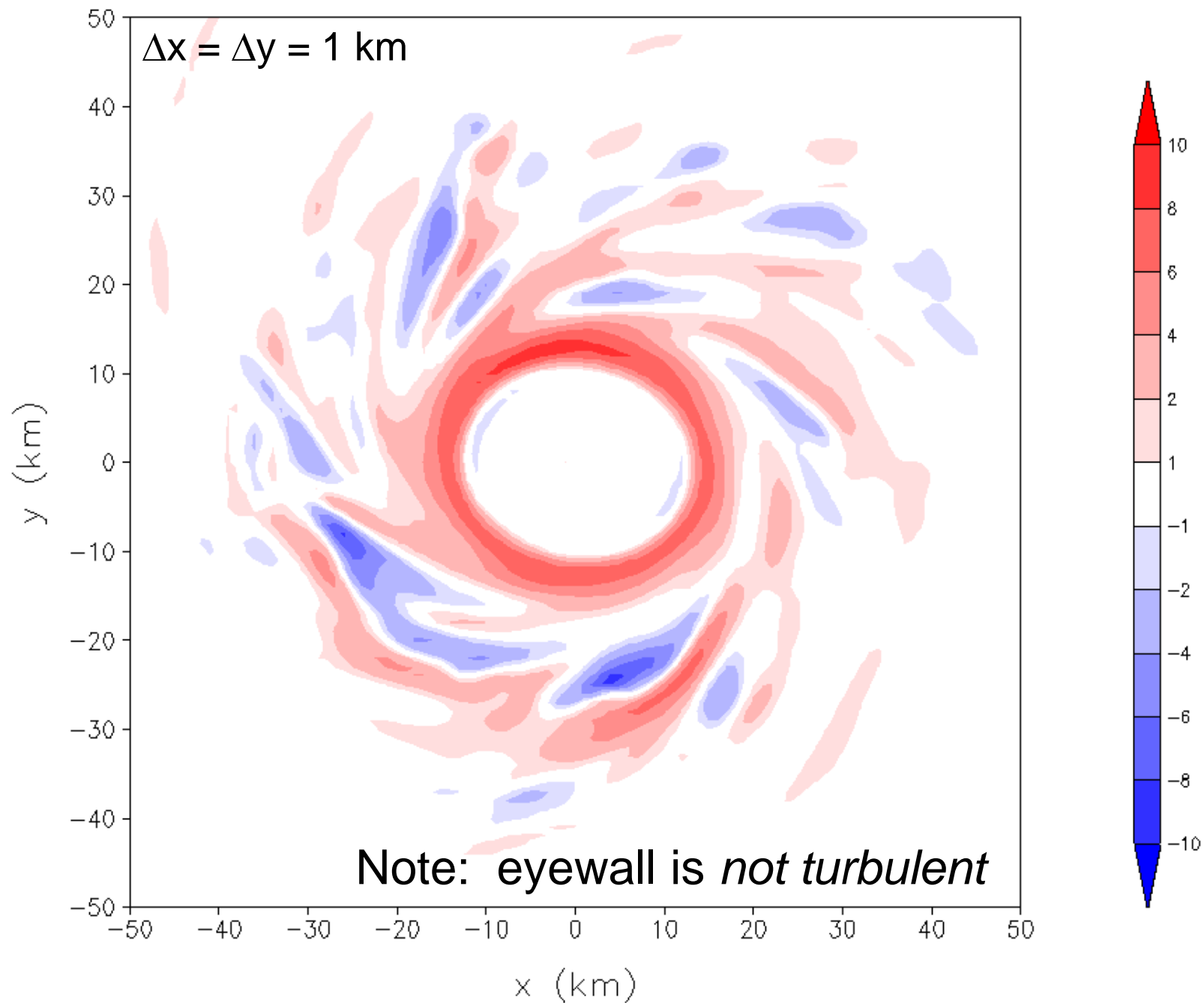


weaker radial gradients \Leftrightarrow weaker cyclone

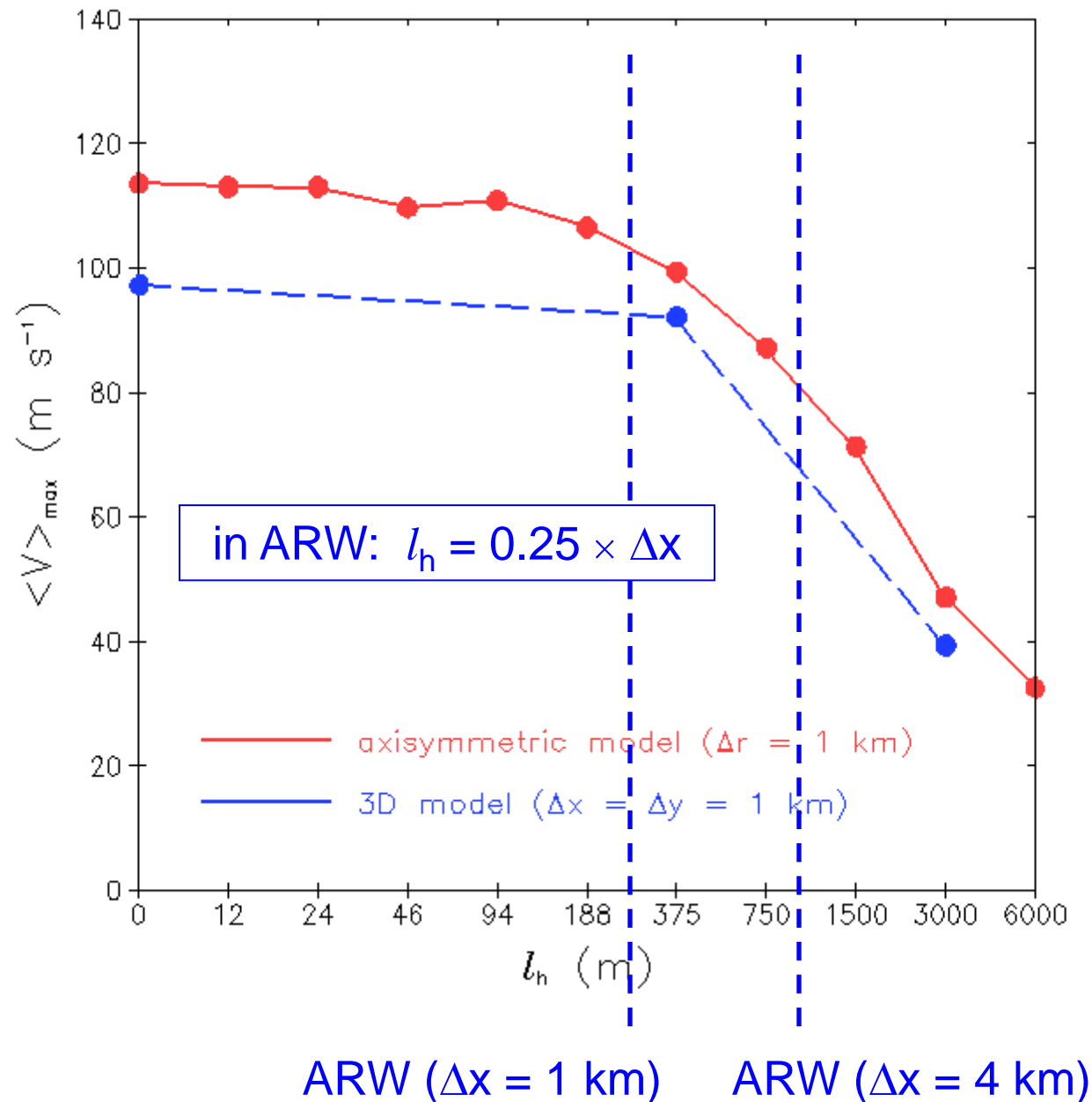
What happens in 3d simulations?



w (m/s) at z = 1 km

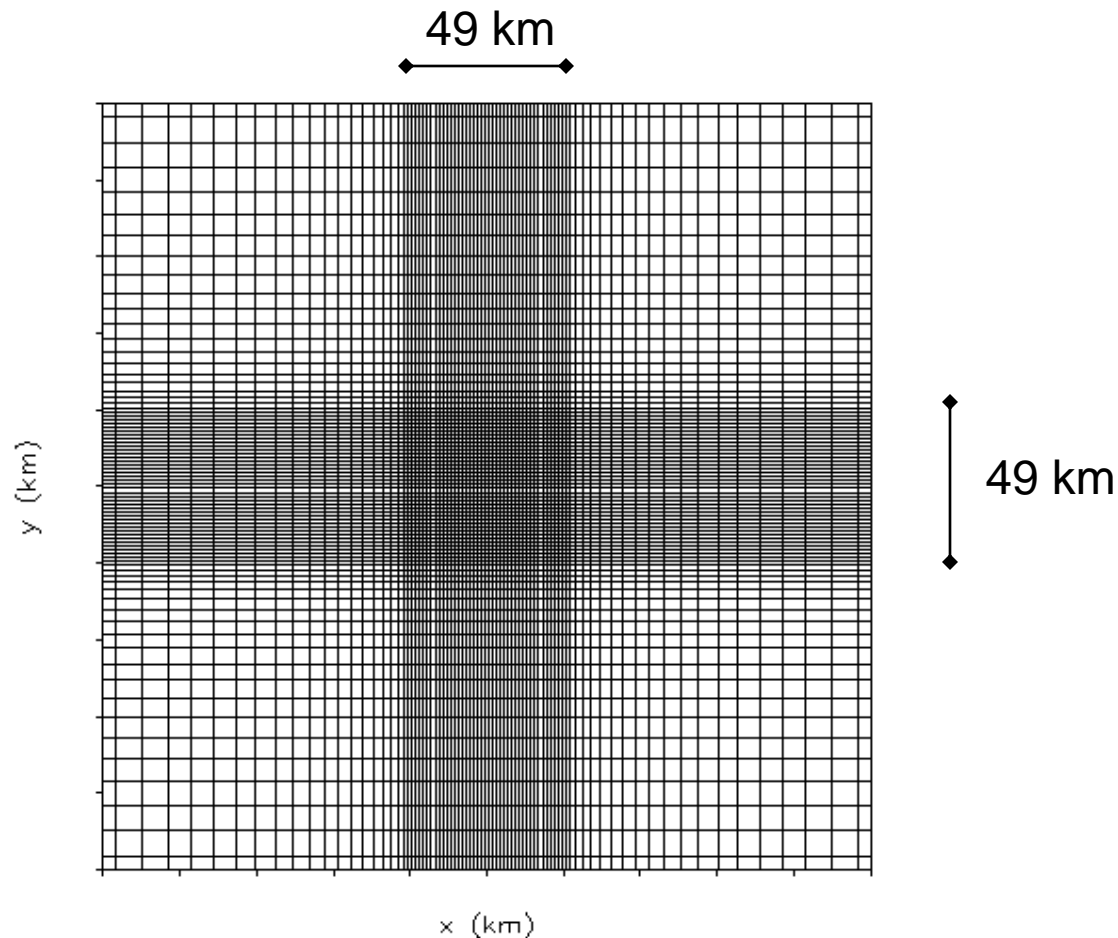


Max. azimuthally averaged V (m/s): 2d vs 3d

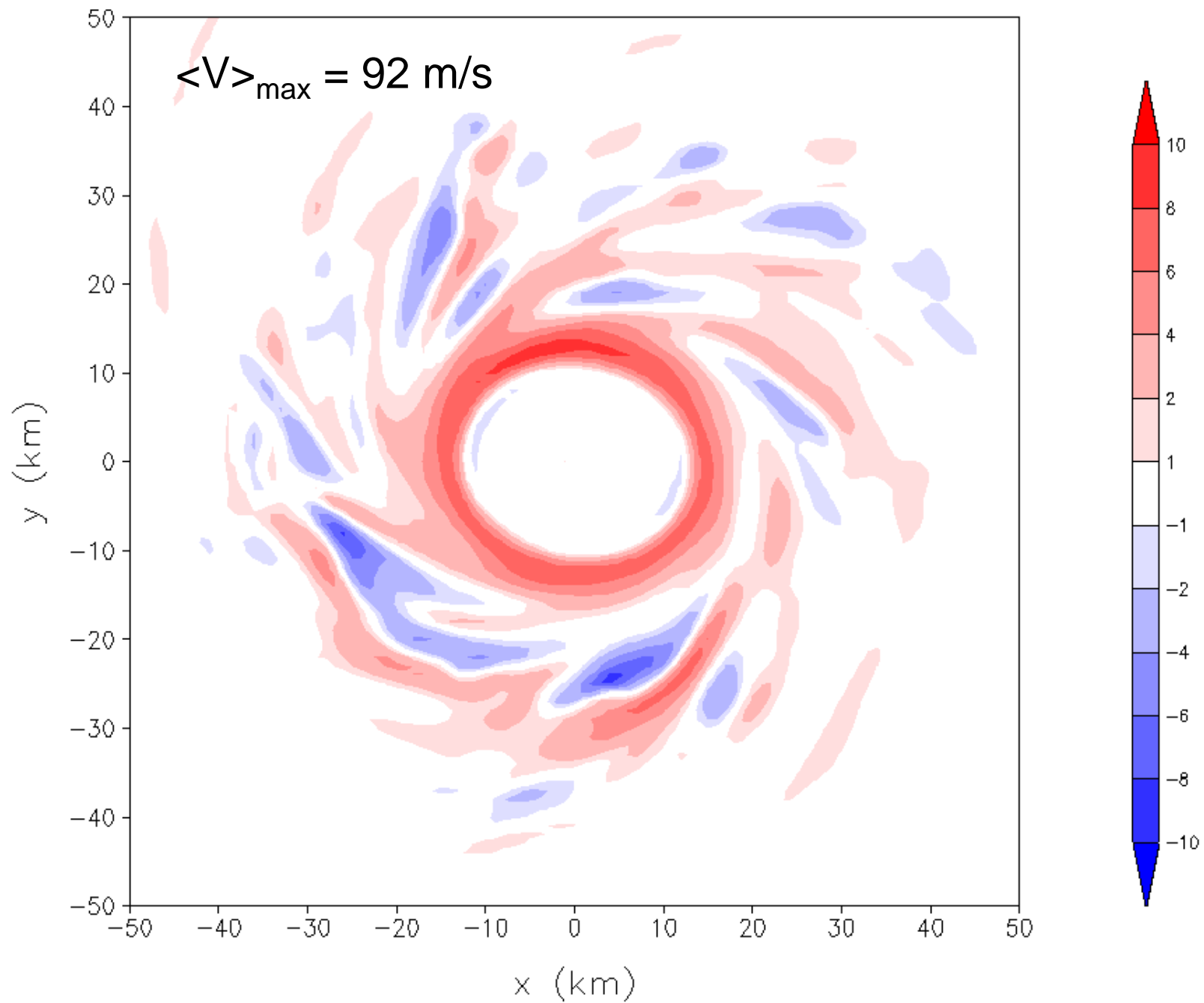


A large-eddy simulation

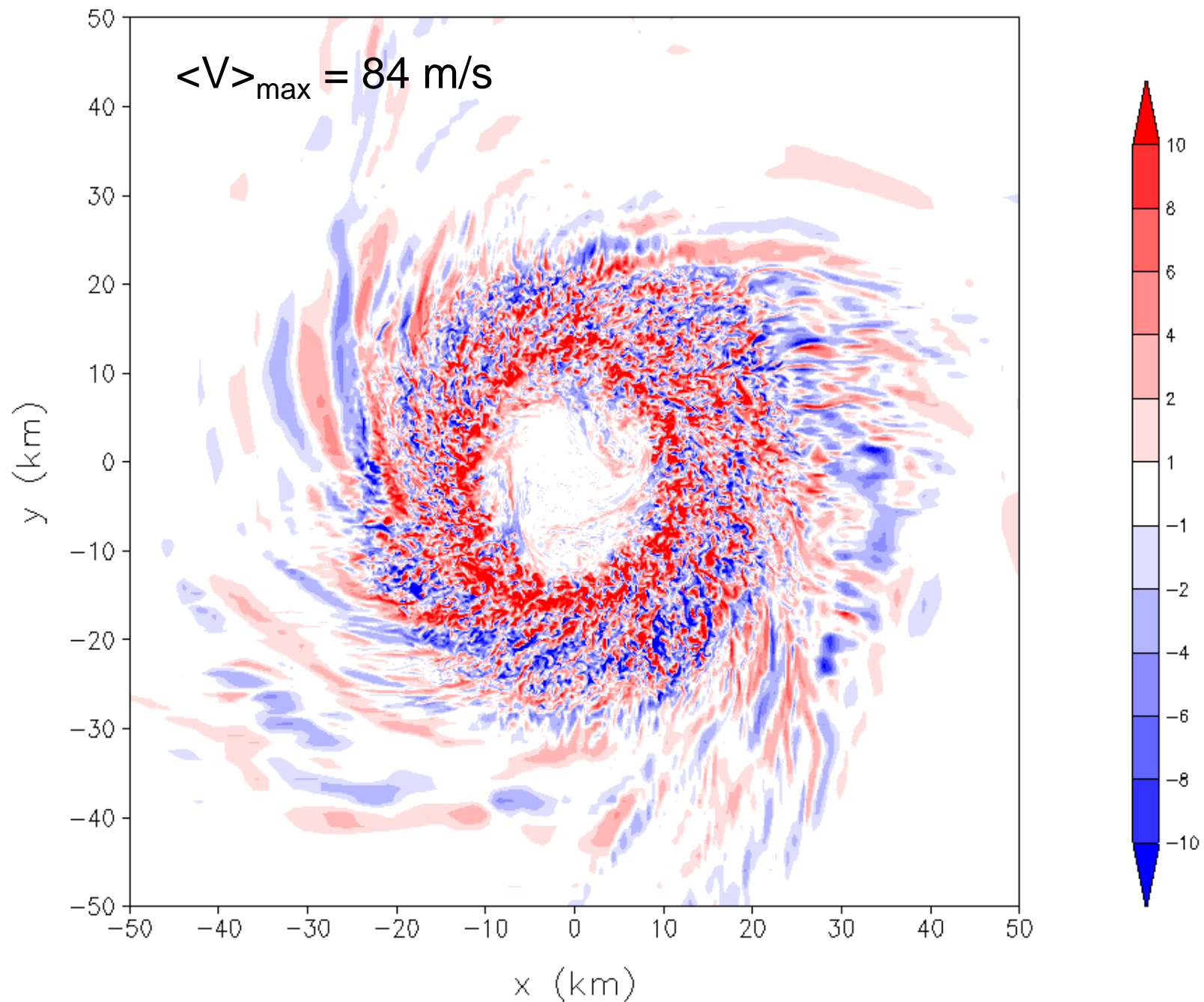
- Motivated by recent study by Rotunno et al. (2009, BAMS)
- In center: $\Delta x = \Delta y = \Delta z = 62.5$ m
- Initialized from 1-km simulation



w (m/s) at z = 1 km: $\Delta x = 1000$ m

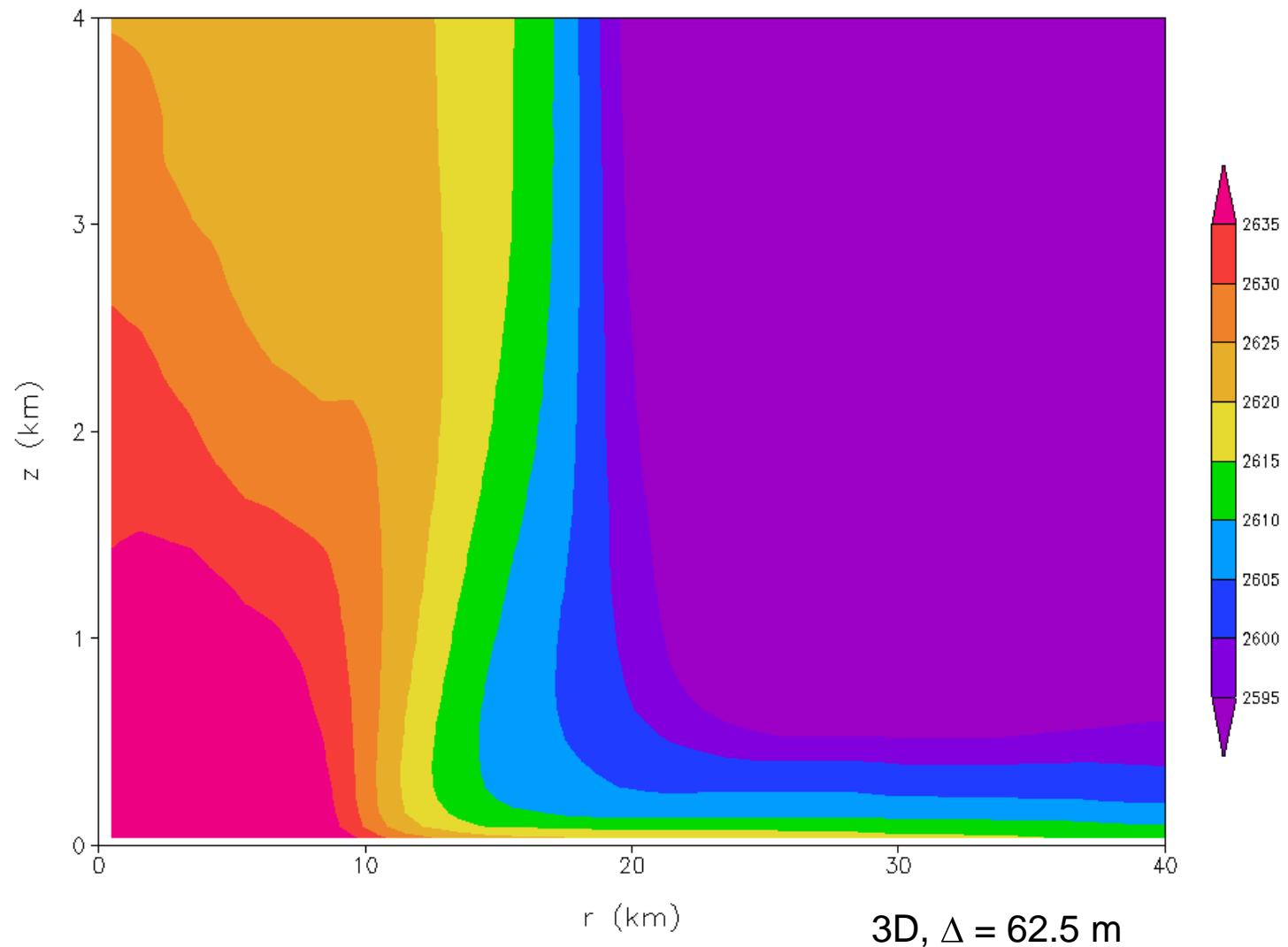


w (m/s) at z = 1 km: $\Delta x = 62.5$ m



Let $\alpha(r, \phi, z) = \langle \alpha \rangle(r, z) + \alpha'(r, \phi, z)$

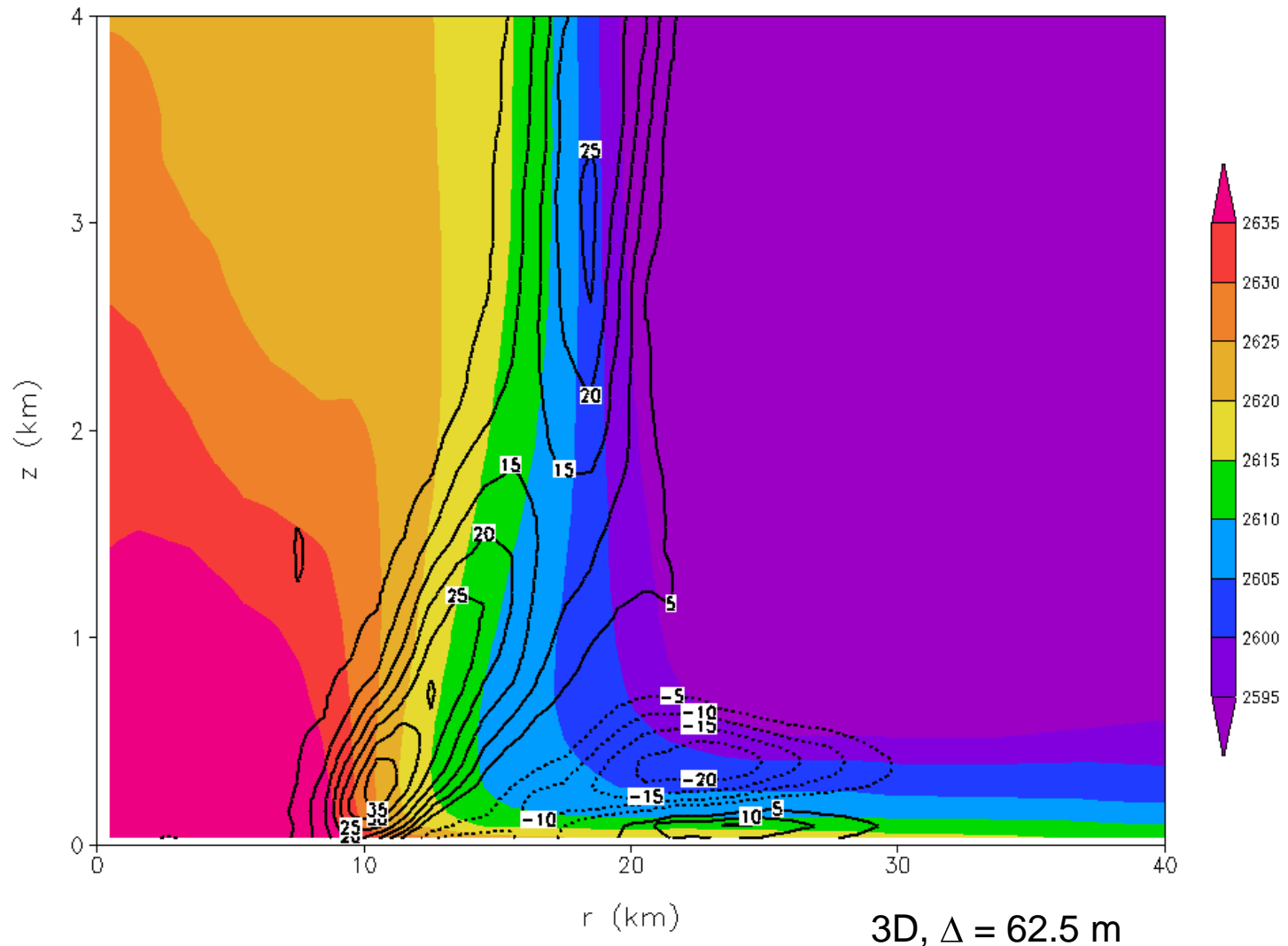
shaded: $\langle s \rangle$



$$\text{Let } \alpha(r, \phi, z) = \langle \alpha \rangle(r, z) + \alpha'(r, \phi, z)$$

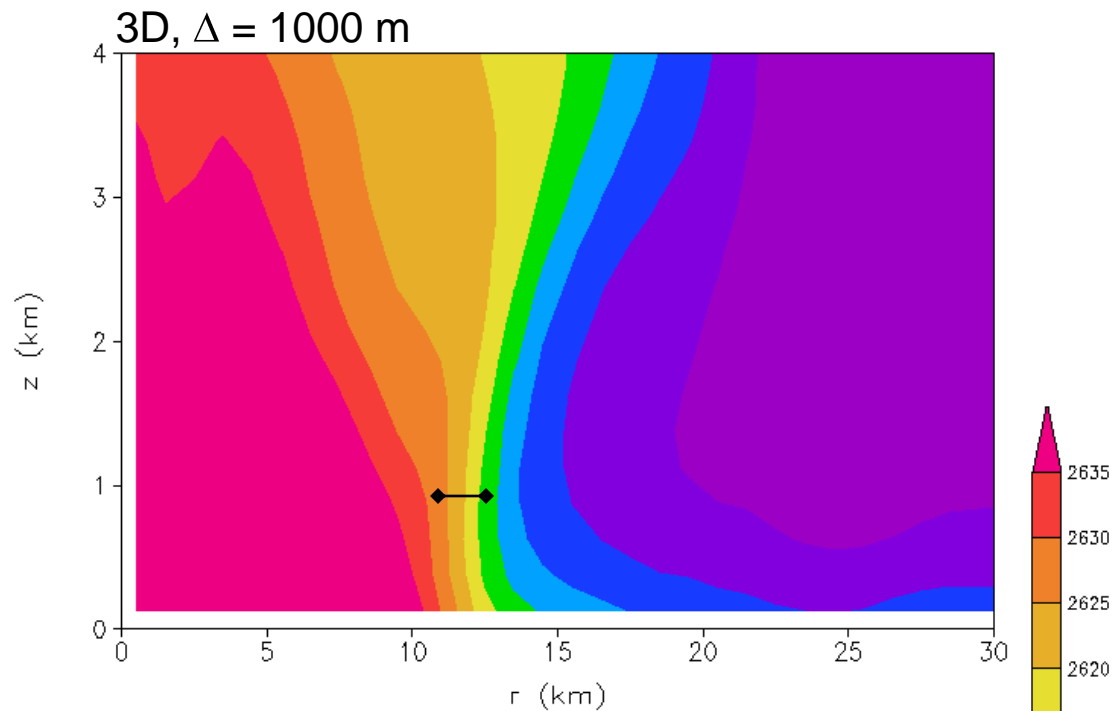
shaded: $\langle s \rangle$

contours: $\langle u's' \rangle$ (turbulent flux of s in radial direction)

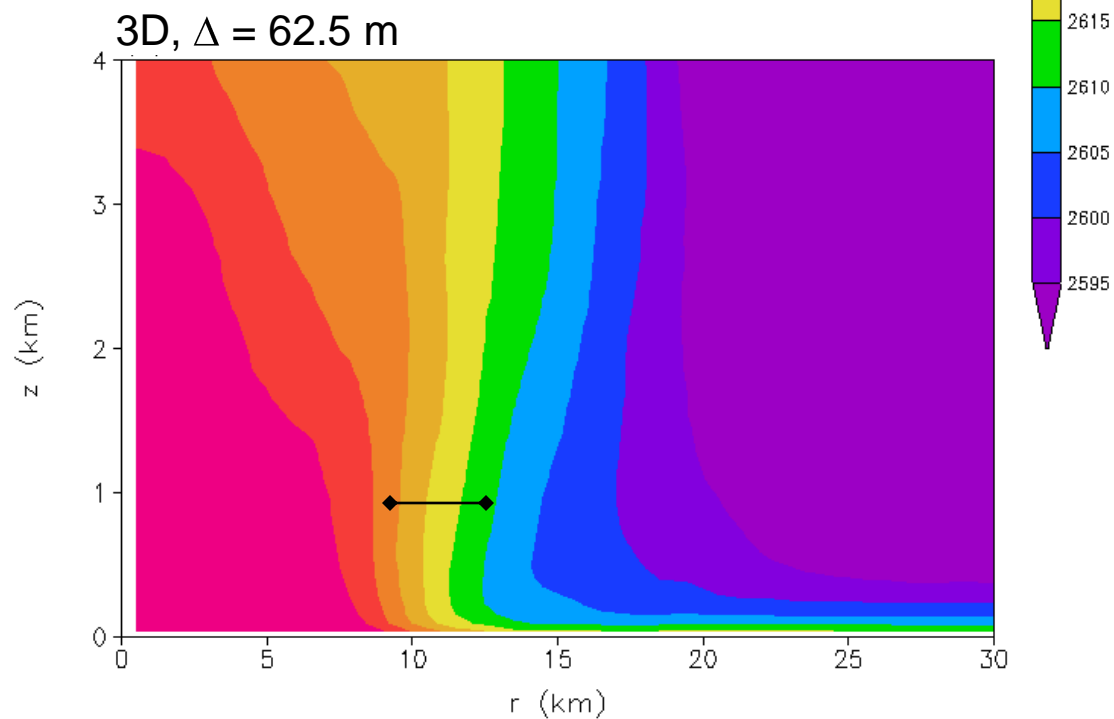


moist entropy, $\langle s \rangle$:

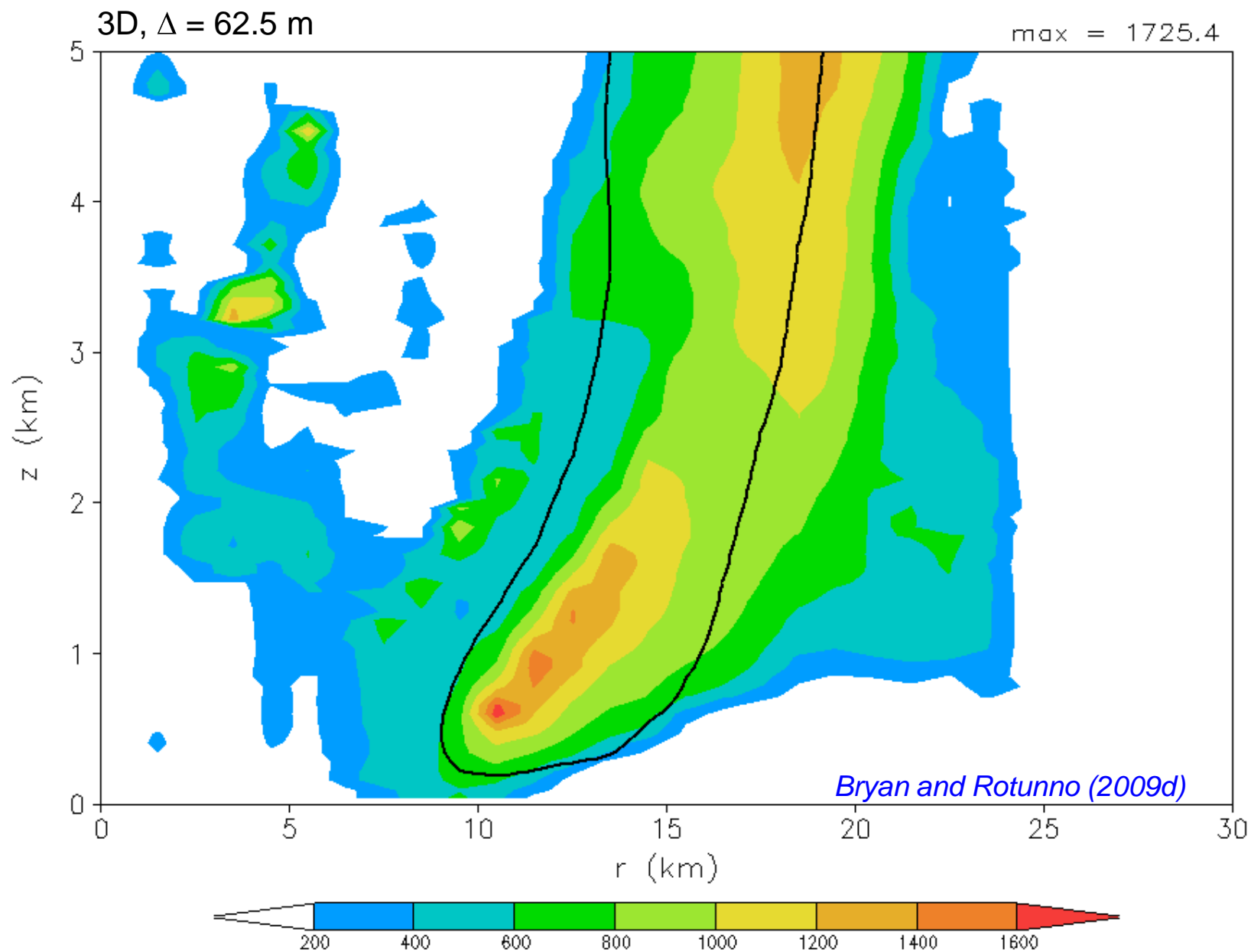
$$\frac{\partial \langle s \rangle}{\partial r} = -8.8 \times 10^{-3} \text{ m s}^{-2} \text{ K}^{-1}$$



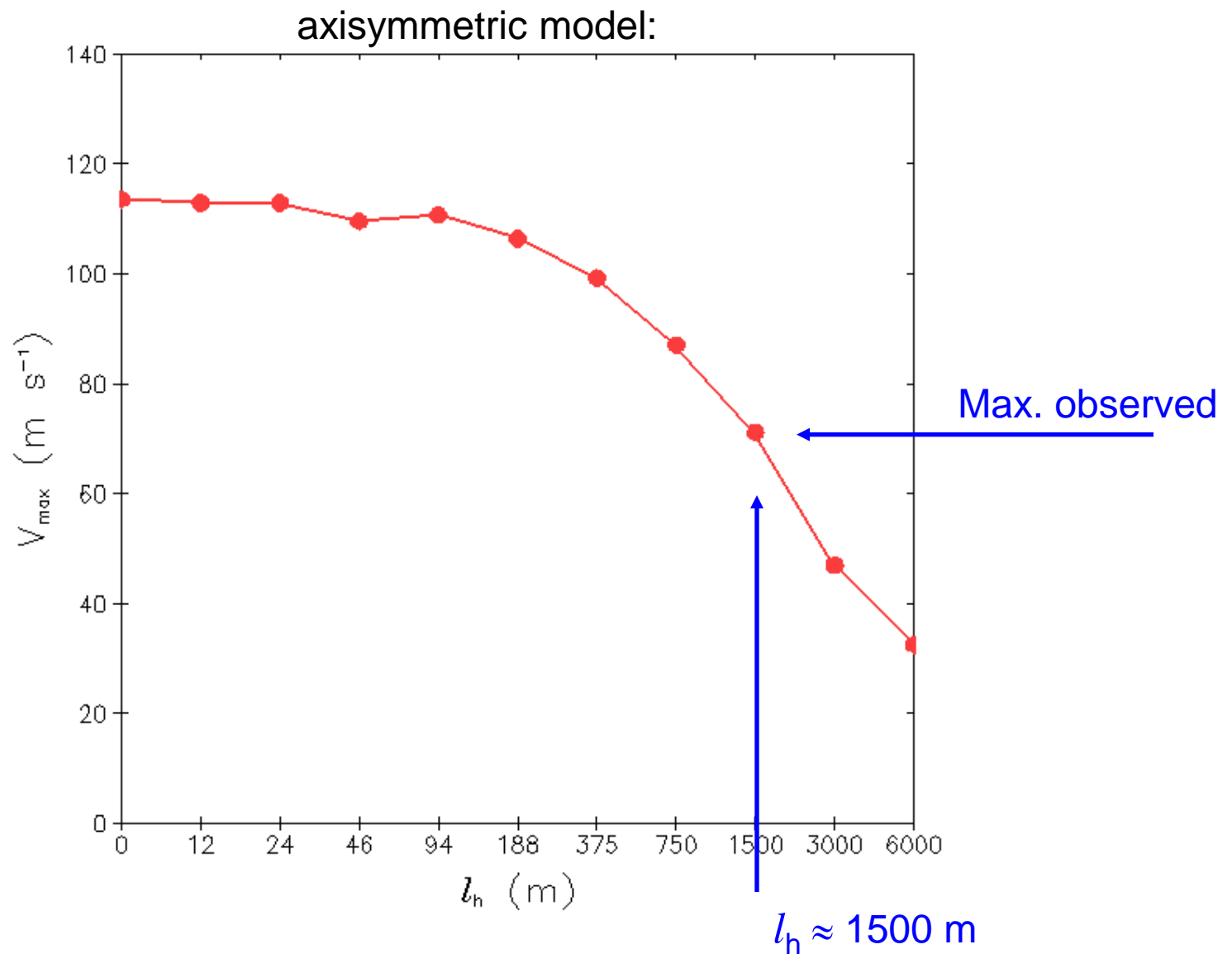
$$\frac{\partial \langle s \rangle}{\partial r} = -4.3 \times 10^{-3} \text{ m s}^{-2} \text{ K}^{-1}$$



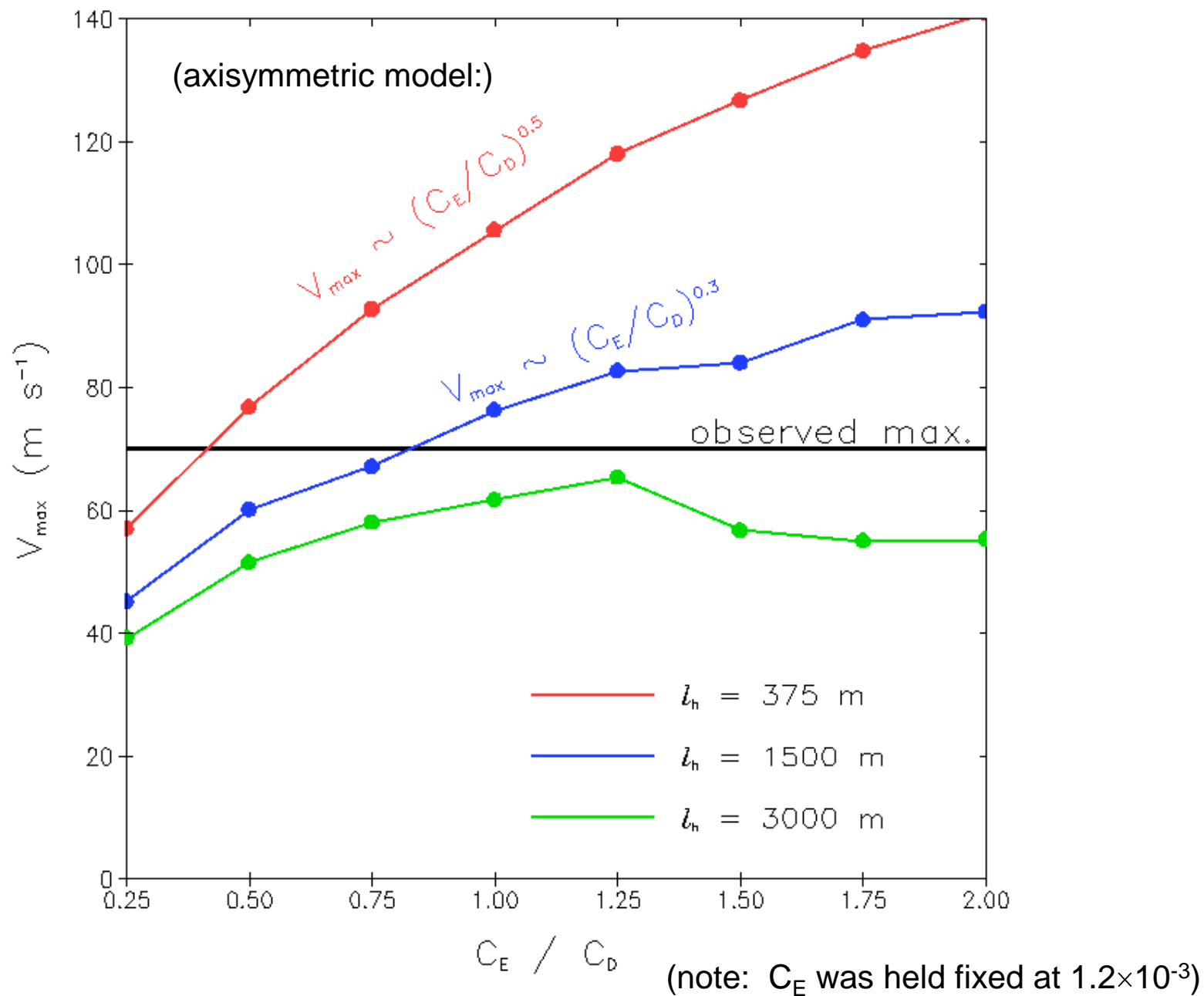
diagnosed turbulence length scale (l_h)



sensitivity of V_{\max} to horizontal turbulence:



sensitivity of V_{\max} to surface exchange coefficients:



Summary

- Turbulence in the eyewall of hurricanes reduces hurricane intensity
- Very high resolution ($\Delta x < 100$ m) and a 3d numerical model are required to simulate directly turbulent processes (see also Rotunno et al., BAMS, December 2009)
 - ... otherwise, turbulent processes must be *parameterized* (even with $\Delta \approx 1$ km, and even with 3d simulations)
 - ... we think $l_h \approx 1000$ m

articles and code: <http://www.mmm.ucar.edu/people/bryan/>